Designing for Children's Outdoor Play and Learning Environments, by Ilisa Goldman, RLA



Designing for Children's Outdoor Play and Learning Environments

How programming informs design

Planning a Schoolyard Habitat Workshop August 2013

By Ilisa Goldman, RLA San Diego Children and Nature Collaborative Ilisa Goldman Landscape Architecture and Consulting

About Me

Education: •Rollins College, Winter Park, FL BA in Environmental Studies, 1998

•North Carolina State University, Raleigh, NC Master of Landscape Architecture, 2002, Minor in Horticulture

Professional Practice since 2002:Ilisa Goldman Landscape Architecture and ConsultingNew School of Architecture and Design

Specializations:

Children's Outdoor Play and Learning Environments
Sustainable Design
Educational Landscapes

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Rosa Parks Elementary

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Berkeley, CA

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Steps in the Design Process

- 1. Program Development
 - Gathering Input
 - Define Program Elements
- 2. Site Assessment
 - Local and Site Assessment
- 3. Design Elements
 - Basics of Schoolyard Habitat Design
- 4. The Design
 - Design Considerations
 - Developing a Final Plan
- 5. Implementation
 - Timeline, Budget, Funding
- 6. Maintenance
- 7. Planting Design Tips

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1. Program Development

- Forming a Team
- Survey
 - Parents
 - Teachers
 - Non-teaching staff
 - Students
- Student Workshop
- Other Ideas for Involvement
- Develop Visions, Goals and Objectives
- Defining Program Elements

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Forming a Team

The long term success of a project is dependent upon creating a team that will help provide support, resources and an overall stronger end product.

- Teachers, parents, community members, maintenance team, student, staff, landscape professionals, local businesses, etc..
- Initiate the project
- Build momentum
- Connection to teachers and parents
- Consistency and follow through

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Tips for a Successful Team

Allow for varying levels of participation

Assign roles to help ensure that no one person is over burdened

•Work within any existing formal committee structure (PTA, Garden Committee, etc.)

Identify achievable short-team goals (consider a simple short term project to build momentum)

Allow people to join as they become interested

Share updates with the school and parents (newsletters, emails, etc.)

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User Surveys Gathering Information: Students Parents Teachers Staff •Community Members SD Children and Nature Collaborative August 2013



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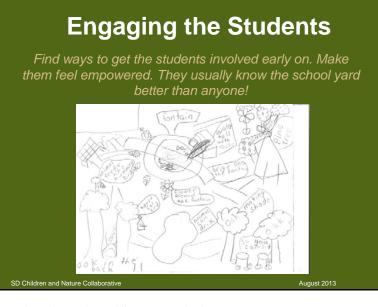
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Survey to Parents, Teachers and Non-Teaching Staff

- Which areas of the existing outdoors do you use with your children and what do you do there?
- What problems do you see with the existing outdoors?
- In the new outdoor environment, what ideal recreational/educational spaces would you like to see created?
- What general characteristics do you think the new outdoors should have?

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Student Workshop

- Split into Groups
- Site Safari
- Brainstorming
- Designing
- Presentations



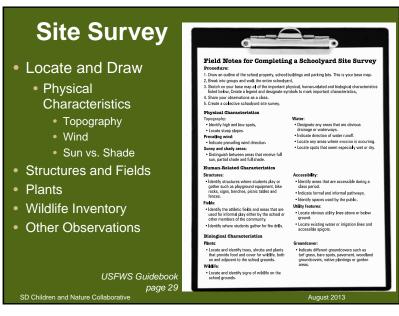
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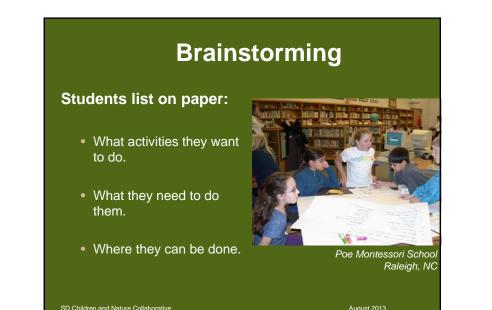
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Designing

Students Design their Schoolyard:

- Split in Groups
- Students draw ALL their ideas on paper
- Materials: markers, glue, paper, plan of school (optional)



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Student Presentations

Team Presentations

- Have students name the school yard
- Students present their design to the other workshop participants.
- Materials: easel, camera, pointer

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School Event / Parent Night •Establishing a Presence Sparking Interest Meeting Parents •Disseminating Information

Building Momentum

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Size: 4 acres **School Information:** Public School • 600 K-3 Students

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Photo by the NLI



Main Goals:

- Environmental Education
- Outdoor learning across the curriculum

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- Universal Accessibility
- Community Heritage
- To create a dynamic play and learning environment August 2013

Case Study Findings:

Blanchie Carter Discovery Park, Southern Pines Primary School

Lessons Learned

- Implementation strategies
 Raised \$180,000
- Children's accessibility
- Local heritage
- Opening up to the community
- Decrease in Vandalism
- Increase in Community
 Involvement
- Restoration as education

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Prescribed Burn

Additional Case Study

Pre - School / Child Development Centers



Bright Horizon's Child Development Centers

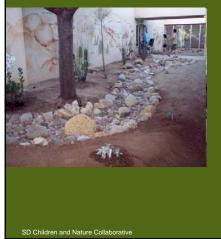
Photos by the NLI

- Location: Raleigh, NC
- Designer: The Natural Learning Initiative
- Settings: Sensory garden, Sand/Water Play connected to Bog Garden
- Findings: Children were more active when equipment and nature were integrated or "mixed".

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Additional Case Study Murdock Elementary School



Photos bv the Λ

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- Location: La Mesa
- Settings: Bio-regions of South California
- Goals / Objectives:
- Morning Garden Club
- After School Gardening Classes
- School Wide Composting
- Murdock Children's Farm Stand
- Plant a Row for the Hungry
- Garden to Cafeteria Program

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Additional Case Study Monterey Heights Elementary School





- Location: Lemon Grove
- Settings: Shade Oak With Outdoor Classroom
- 2nd and 4th Grade Project: Design to Construction

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Additional Case Study Fuerte Elementary School Location: Cajon Valley • Setting: Slope Rehabilitation and Wildlife Habitat, Wildlife Mural at Student Entry Cub Scouts: Slope Planting Roots and Shoots Club: Mural of biomes of San Diego SD Children and Nature Collaborative August 2013 SD Children and Nature Collaborative

Educational Philosophy

- Montessori Method
- **Reggio Emilia Approach**
- Waldorf Methodology
- **Teaching Approaches**



Castle Pines. CC

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The Design Program

Creating a Vision

•Defined Statement(s): What the organization wants to be, or how it wants the world in which it operates to be.

- It is a long-term view and concentrates on the future.
- It can be emotive and is a source of inspiration.

Examples:

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•An environment that nurtures the development of the whole child •An environment that nurtures the natural and cultural heritage of the community

•Emergence of the Montessori Method in an ecologically and educationally rich school yard.

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Develop Goals

What are Goals?

•Goals are clearly written statements that will help future team members understand the purpose of the master plan. •Goals are challenging but not unreasonable.

Examples:

•Meet the diverse play and learning needs of the students in a fun and dynamic setting

Reconnect the community to the school

•Connect the schoolyard environment back to the larger ecological structure of the community

•Provide options to integrate the curriculum to the outdoors

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Define Objectives

What are Objectives?

Objectives are the bite size pieces, the road map and manageable stepping stones to achieve vision.

Examples:

•Allow the community use of the school site during after school hours

 Provide opportunities for community interaction with school projects

Encourage the community programs in the school yard
Allow students and the community to participate in the design and construction of the schoolyard.

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2. Site Assessment

Neighborhood Assessment

- Watershed and Drainage
- Parks and Open Space
- Surrounding Community Activities

School Site Assessment

- Existing Site Uses
- Physical Features

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Neighborhood Assessment Hydrology and Water Sheds

What to look for •Local or Regional Watershed (where does the site drain!)

•Where does the water enter and leave the site

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Neighborhood Assessment Parks and Open Space

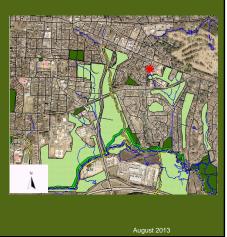
What to look for •What are the adjacencies?

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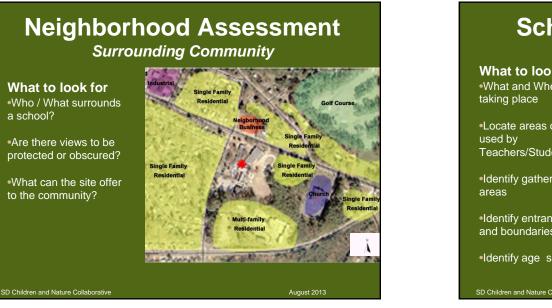
•Is there a need for neighborhood green space?

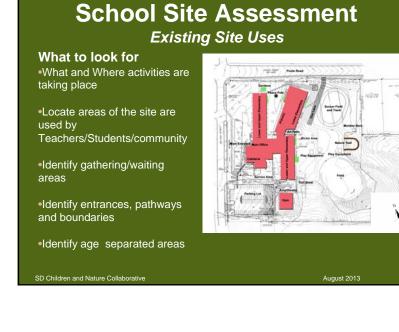
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•Can your site connect a wildlife corridor?



a school?





School Site Assessment

Circulation



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What to look for

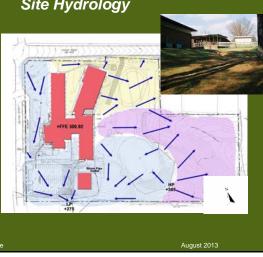
•Understand site draining

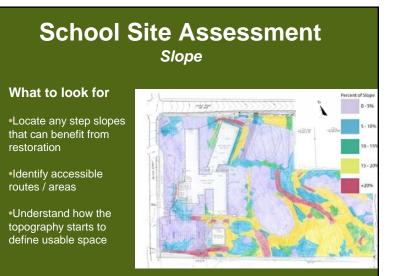
 Locate low and high points

 Identify areas of erosion or water collection

 Identify areas of poor drainage

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Vegetation What to look for •Identify invasive plant species •Identify trees and vegetation to be preserved (may need to consult an arborist) •Protect healthy local natives Identify any mature / venerated trees or plants

School Site Assessment



School Site Assessment

Sun vs. Shade



- Identify areas that are too shady for certain plants
- Identify areas where shade is needed for users and/or to cool the building

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Soil Analysis



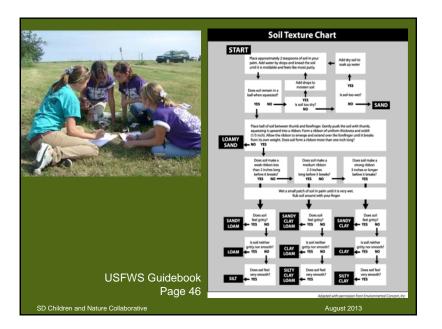
Have students test the soil to determine type

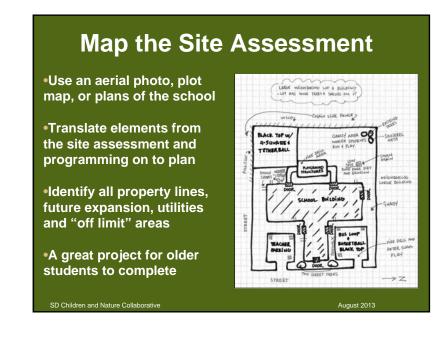
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3. Defining Design Elements

- Assemble Programmatic and Site Assessment
 - Gathered by the Team
 - Surveys, workshops, meetings
 - Ideas from Case Studies
 - Input from Design Professionals
- Identify Design Elements
 - Natural Elements

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- Educational Elements
- Functional Elements
- Overall character of the space

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Natural Elements

Native Wildlife Habitat

- Woodland, Meadow, Chaparral, Wetland
 - Native Plants
 - Food, water, shelter and a place to raise young
- Greenway Connections
- Wildlife Corridors

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Environmental Concern Inc. Maryland

Natural Elements

Wildlife Features

- Logs
 - Habitat for insects, amphibians, small mammals
- Snags
 - Provide habitat, food, perching surface for birds
- Brush Piles
 - Provide cover for small mammals and birds
- Nesting Boxes Birds, butterflies, bees and bats

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Alexandria Public Schools Alexandria, V

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Natural Elements

Restoration Projects

- Rain Water Management •Rain Gardens, Rain Barrels, Bio Swales, Storm Water Retention basins
- Xeriscaping
- Slope Restoration with Native Plants
- Energy Conservation Planting
- Reduction of impervious surfaces



Rain Garden at Mt Tabor Middle Schoo Portland, OR

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Educational Elements



Curriculum Connections

 Connect all Subjects to the School Yard / Demonstration Site

- Encourage Teacher Training
- **Outdoor Classroom Space**
- Provide seating/gathering for classes and individuals
- Surfaces for writing, eating, art projects

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Educational Elements Wildlife Observation Areas

- Provide habitat, food, perching surface for birds
- Educational and **Interpretative Signage**
- **Nature Trails**
 - **Outdoor Art** Sculptures, murals, pinup space

Functional Elements

Site Selection

- Considerations
 - microclimate
 - water availability
 - noise
 - movement and access
 - ease of maintenance
 - existing activities

Multi-Functional Design

- Garden walls as benches
- Vine trellis for shade
- Pathways as delineation

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Lewis Elementary Schoo Portland, OR

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Functional Elements

Comfort

- Design for the Change in **Temperature and Seasons**
- Rain/Sun Shelters
- Noise Considerations

Movement and Access

- Pathways of varying widths
 - accessible routes
 - maintenance
- Narrow Pathways
 - slower movement

mbia School Gardens

Lonaview. WA

- exploration
- Vehicular Access

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awndale Librai Lawndale, CA August 2013

Functional Elements

- Storage and Clean up
 - Storage of materials
 - Clean-up area
 - hose
 - sink
 - raised counter space
 - Accessible to student and teachers

Space Definition

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- Clear Boundaries
- Protect sensitive areas
- Separate conflicting uses







Character of Space

- **Create a Sense of Place**
- Special Entry markers Gates, fences, etc.
- Signage
- Reflect school or neighborhood
 - History and/or culture,
 - Environmental commitment
- Focus on Local Ecology
 - Watershed
 - Habitat and wildlife issues

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Developing a Concept Plan

•Use an Aerial Photo, Plot Map, or plans of the school

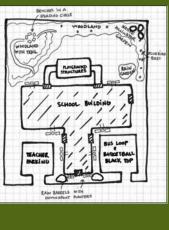
 Start to locate circulation routes, major features, programmatic element

 Incorporate ideas collected from the programming phase (students, teachers, community, etc.)

•Propose locations of equipment items, planting and site features

Explore the option of "phasing"

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Design Considerations

- **Ecological Demonstration project**
 - Small Scale Project
 - Used as a Teaching Tool
 - Shorter Life Span
 - Ex: wildlife garden, outdoor classroom, rain barrels and composting
- Larger Scale Environmental Design
 - Site Approach to Design
 - Improves School overall Environmental Impact
 - School Site is a Teaching Tool (full curriculum integration)
 - Longer Life Span
- Ex: Habitat Revitalization, storm water management systems, ecological schoolyard SD Children and Nature Collaborative

Design Considerations

- Life Span of Project
 - Short Term 1-5 Years
 - Long Term 5+ years
 - Support from the school, community, parents, etc.
- Achievable Maintenance
 - Short Term
 - annual pruning, watering, fertilizing, mulching, etc.

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- Long Term
 - Maintenance Strategy
 - Continued support
 - Replacement of Equipment and unhealthy vegetation
 - On Going Budget Development

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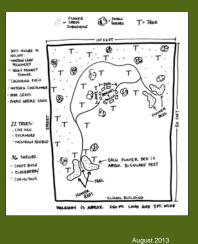
•Use an Aerial Photo, Plot Map, or Plans of the School

•Full School Site or Project Area

•Locate Hardscape and Planting

•Indicate Any Phasing

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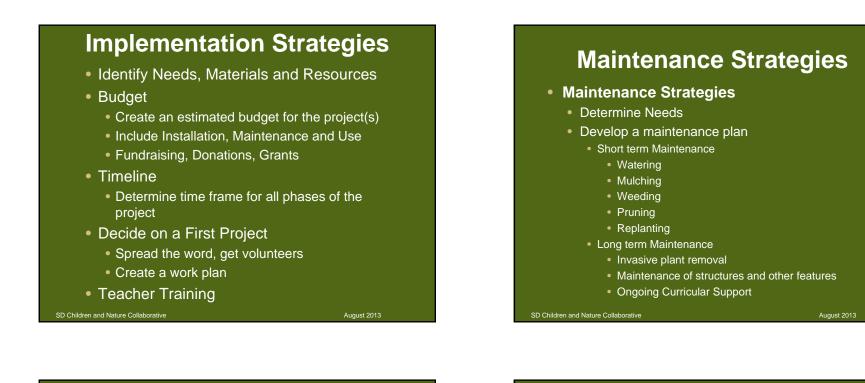


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Developing the Final Plan





Basic Design Principles

- Canopy Planting
 - Identify locations of the tallest plants and focal points first

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- Shrub Planting
- Ground Cover Planting
- Void Space

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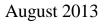
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Basic Design Principles

•Considerations

- Height x Spread (75% mature size)
- Form
- Scale and proportions
- Complementary or contrasting textures and colors
- Site Conditions and Plant Needs
 Water, Sun, Soils









Basic Design Principles

Balance

15 Gallon Platanus Racemosa California Sycamore

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- Symmetrical vs. asymmetrical
- · Formal vs. informal

Repetition

- Textures, forms, curves
- Helps unify the design

Contrast

- Creates variety
- Big leaves / fine texture
- Color Contrast



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by Piet Oudoli August 2013

Basic Design Principles

•Color

- Seasonal Change
- Mass color planting
 - Visual Impact
 - Attracts Pollinators

•Shapes

- Curves vs. Straight Lines
- Natural vs. Formal
- Curves can make a space seem larger

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RESOURCES

• Websites

- SD Children and Nature Collaborative
 - www.sdchildrenandnature.org/designpro.php
- The Natural Learning Initiative
 - www.naturalearning.org
- National Wildlife Federation Schoolyard Habitat Program
 <u>www.nwf.org/schoolyard</u>
- The Children and Nature Network
 - <u>www.ChildrenandNature.org</u>

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RESOURCES

Websites

- Master Gardeners of San Diego
 - www.mastergardenerssandiego.org/schools/schools.php
 - Local information about school gardens
- - Green Hearts: Institute for Nature in Childhood
 - http://www.greenheartsinc.org
 - Nature Play Ideas for early childhood
 - - -
 - The Boston Schoolyard Initiative
 - www.schoolyards.org

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RESOURCES

Books

•Asphalt to Ecosystems, by Sharon Danks

•<u>Greening School Grounds</u>, by Tim Grant and Gail Littlejohn •<u>Creating and Retrofitting Play Environments</u>, by The Natural Learning Initiative and PlayCore, Inc.

•<u>The Schoolyard Habitat Project Guide</u>, by U.S. Fish and Wildlife

•Growing up Wild: Exploring Nature with Young Children, by Project Wild

RESOURCES

Local Organizations

•San Diego Children and Nature Collaborative

•SD American Society Of Landscape Architecture

- •SD Master Gardeners
- •The New School of Architecture and Design
- •Cuyamaca College, Department of Ornamental Horticulture

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